

BRAD BERRIDGE

SOUND ARTIST

615.579.3149 bradberridge@me.com www.bradberridge.com 15512 High Bell Place Bradenton, FL 34212

C.V.

Objective

Professional or educational employment and development in/of Sound Design, Sound Art and Sound Technology.

Qualifications

- *Creative and original theatre and entertainment professional with experience in sound design, composition, sound reinforcement, and sound art installations
- *Effective manager and team leader. Disciple of Servant Leadership model.
- *Experienced using computer and media technology as artistic tools
- *Experienced with new work and project development as well as classic and contemporary plays, musicals, and performance art
- *Detail oriented professional and educator
- *Able to work independently as well as on a collaborative team
- *Successful at multi-tasking, meeting deadlines, and maintaining budgets

Teaching and Research Interest

- *Training early career theatre-makers and entertainment professionals to be effective, well-rounded collaborators
- *Exposing students to professional theatre-making and entertainment
- *Creating works of sound art that integrate the audience into the performance
- *Establishing higher professional standards for sound professionals as collaborators
- *Investigating new ways to render sound as an artistic medium

Academic Preparation/Affiliations

United Scenic Artist local 829 Sound Designer #10909

Theatrical Sound Designer and Composer's Association (membership committee)

University of Southern Indiana, BS in Theatre, Design

Professional Experience

Director of Sound Operations, Feld Entertainment. 2016-Present

Largest themed family entertainment company in the world playing in 50 countries to 30 million people every year. Properties and IPs include: Disney on Ice, Disney Live, Sesame Street Live, Jurassic World Live, Marvel Universe Live, Trolls: The Experience, Nickelodeon: Slime City, Monster Jam, Super Motor Cross, and Ringling Brothers Barnum and Bailey Circus. www.feldentertainment.com

Responsibilities: Design and implement sound systems for touring and permanent/semi-permanent productions. Train production crews on operation and maintenance of show systems. Develop operating procedures for the company. Manage a team of five full time sound professionals. Participate in developing new productions. Collaboratively develop artistic vision for sound of each production. Sound Designer for relaunch of Ringling Bros Barnum and Bailey Circus (largest touring deployment of a spatialized audio system).

Freelance Sound Designer, Composer, and Artist, 1998-present

Commercial, not-for-profit, educational, installations

Conceive and execute sound designs, original compositions, and installations for live theatre, conferences, and displays. Work with theatre artists (directors, designers, actors, producers, and technicians) to conceive and execute theatre, performance, and sound art(s).

Freelance Sound Consultant/Engineer, 2002-present

Commercial theatre and business, not-for-profit theatre, and entertainment organizations. Sound engineering for music and theatrical events, consulting services for theatre, business, and private individuals. Clients include: Williamstown Theatre Festival, Berkshire Theatre Festival, Barrington Stage Company, University of Southern Indiana, Berkshire United Way, Williams College Music Department, New York Theatre Ballet, Jon Mclaughlin, Amanda McBroom, Matt Wertz, Leo Kotke, Bela Fleck, Marc Cohn, Ravi Coltrane.

Sound Designer in Residence, 2011-2012

The Eugene O'Neil Theatre Center Cabaret and Performance Conference, Waterford, CT Conceive and execute sound needs of entire conference. Work with directors and artists to serve the needs of the productions. Supervise and train an intern crew of three and one professional staff person. Talent included: Amanda McBroom, Andre DeShields, Lilius White, Lillian Montevecchi, Jim Dale, Euan Morton, Penny Fuller.

Sound and Media Supervisor, 2005-2012

'62 Center for Theatre and Dance at Williams College, Williamstown, MA
Serve all productions at the Center. Supervise, train, and mentor students in sound design and technology.
Maintain and upgrade sound and media equipment inventory. Work with visiting artist on their productions.
Talent included: Ping Chong, Young Jean Lee, Synetic Theatre, ZviDance, Laurie Anderson, Aquila Theatre Company, Bill T. Jones/Arnie Zane Dance Company, L.A. Theatre Works, Bill Finn, Charlotte D'amboise, Ann Reinking, Terence Mann.

Sound Supervisor, 2004-2007

Jacob's Pillow Dance Festival, Becket, MA

Supervised and executed sound needs for all productions and activities for the festival's three venues and numerous other spaces. Teach junior staff and interns about sound technology and design for dance. Liaised with visiting artists and companies to execute their sound design vision. Talent included: Paul Taylor Dance Company, Alvin Ailey American Dance Theatre, State Ballet of Georgia, The Royal Danish Ballet, Mark Morris Dance Group, Big Dance Theatre, Limon Dance Company, Trey McIntyre Project, ASzURe & Artist, Savion Glover, Martha Graham Dance.

Professional Experience continued

Resident Sound Designer, 2003-2007

Flamenco-Vivo: Carlota Santana, New York, NY

Designed and engineered live sound and playback for performances throughout the United States. Advance sound needs for tours.

Production Manager, 2004-2005

Nashville Chamber Orchestra, Nashville, TN

Managed and implemented logistics for orchestra's rehearsals and performances. Maintained musicians' union labor rules. Planned and implemented production design for concerts and events.

Stage Manager, 2002

Lincoln Amphitheatre, Lincoln City, IN

Assisted the production stage manager with all managerial tasks related to the production. Managed the stage deck. Maintained safety and implementation of stage weapons.

Sales Manager, 2000-2001

Indy Pro Audio, Indianapolis, IN

Engaged clients for small scale sound system design and installation. Sold professional and consumer sound and musical equipment in a retail setting. Set and monitored sales goals for sales staff. Talent/Clients included: Peter Frampton, Jill Scott, Vertical Horizon, Mandy Moore, George Clinton, Lee Greenwood, Q-Bert, Indianapolis Colts, Indianapolis Grand Prix.

Tour Sound Engineer, 2000

Wizard of Oz United States Tour, American Family Theatre

Advanced tour to upcoming venues. Assisted in the management of load in and load out. Installed and engineered touring sound system. Maintained sound equipment. Assisted in driving of tour vehicles.

Sound Engineer, 1997

Hope Summer Repertory Theatre, Holland, MI

Assisted the resident sound designer in the implementation of sound systems for a season of repertory shows in three venues. Designed sound for two children's theatre productions. Engineered and operated sound for all productions.

Assistant Sound Engineer, 1996

Lincoln Amphitheatre, Lincoln City, IN

Assisted the sound engineer in implementing and maintaining the sound system. Operated sound playback for productions.

Selected Theatrical Credits

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Camelot	Capital Repertory Theatre Maggie Cahill, Director	Sound Design	2016
Camping with Henry and Tom	Barrington Stage Company Christopher Innvar, Director	Sound Design	2016
The Bakelite Masterpiece	WAM Theatre/BTF	Sound Design/Composition	2016
(world premiere)	Kristen vanGinhoven, Director	1	
Sotto Voce	Shakespeare & Company Daniel Gidron, Director	Sound Design/Composition	2016
American Son	Barrington Stage Company	Sound Design	2016
(world premiere)	Julianne Boyd, Director		
Presto Chang-o	Barrington Stage Company	Sound Design	2016
(world premiere)	Marc Bruni, Director		
Waxworks	Williams College Theatre	Sound Design/Composition	2016
(first production)	Kristen vanGinhoven, Director		
A Christmas Story, The Musical	Capital Repertory Theatre Maggie Cahill, Director	Sound Design	2015
Holy Laughter	WAM Theatre	Sound Design/Composition	2015
(world premiere)	Megan Sandberg-Zakian, Director		
Dracula	Utah Shakespeare Festival Jesse Berger, Director	Sound Design	2015
Two Gentlemen of Verona	Utah Shakespeare Festival	Sound Design/Composition	2015
	Robynn Rodriguez, Director		
His Gal Friday	Barrington Stage Company	Sound Design	2015
	Julianne Boyd, Director		
Shining City	Barrington Stage Company Christopher Innvar, Director	Sound Design	2015
My Fair Lady	The Sharon Playhouse	Resident Sound Designer	2015
Merrily We Roll Along	John Simpkins, Artistic Director		
Peter and the Starcatcher	Jennifer Werner Cannizzaro, Little Sh	op Director	
Littleshop of Horrors	Richard Stafford, My Fair Lady Direct	tor	
Sing To Me Now	Indiana University Theatre	Sound Design/Composition	2015
(world premier)	Robert Heller, Director		
The Secret Garden	Capital Repertory Theatre Maggie Cahill, Director	Sound Design	2014
In Darfur	WAM Theatre	Sound Design/Composition/	2014
	Kristen vanGinhoven, Director	Projection Design	
Enemy of the People	Barrington Stage Company	Sound Design	2014
3 3 1	Julianne Boyd, Director		
Other Desert Cities	Capital repertory Theatre Michael Bush, Director	Sound Design	2014
Debridement	Samuel French New Play Festival Laura Braza, Director	Sound Design	2014
Les' Misérables	The Sharon Playhouse	Resident Sound Designer	2014
Falsettos	John Simpkins, Artistic Director	Resident Sound Designer	2017
Tuesdays With Morrie	Warner Shook, <i>Morrie</i> Director		
1 10300 ys W 1113 11101110	warner onook, work Director		

Selected Credits continued

			
Spring Awakening	The Sharon Playhouse	Resident Sound Designer	2014
The Little Mermaid	Jason Brantman & Fiona Santos, Dire	ectors	
The God Game	Capital Repertory Theatre	Sound Design/Composition	2014
(co-production/transfer)	Kristen Coury, Director		
Gypsy	Capital Repertory Theatre	Sound Design	2014
	Maggie Cahill, Director	_	
10x10 New Play Festival	Barrington Stage Company	Sound Design/Composition	2014
	Julianne Boyd, Artistic Director		
The God Game	Gulfshore Playhouse	Sound Design/Composition	2014
	Kristen Coury, Director		
Loot	Red Bull Theatre	Sound Design	2014
(off-Broadway)	Jesse Berger, Director		
A Christmas Carol	Capital Repertory Theater	Sound Design	2013
	Michael Bush, Director		
Emilie	WAM Theatre	Sound & Projection Design	2013
	Kristen vanGinhoven, Director	Music Arrangements	
Nightmare Alley	TriTone Production/NYMF	Sound Design	2013
(world premiere off- <u>Broadway</u>)	Michael Bush, Director	G	
The Sparkly Clean Funeral	Capital Repertory Theatre	Sound Design	2013
Singers (world premiere)	Martha Banta, Director		
Spamalot	The Sharon Playhouse	Resident Sound Design	2013
They're Playing Our Song	John Simpkins, Artistic Director	0	
Damn Yankees	Jennifer Cannizzaro, Director, Spama	lot	
The Way You Wear Your Hat	, , , ,		
Himself and Nora	American Theatre Group	Sound Design	2013
3	Michael Bush, Director	J	
Circle in the Square School	Annual Showcase	Sound Design	2013
1	Sara Lazarus, Director	O	
13 Things About Ed Carpalotti	59E59 Theatres	Sound Design	2012
(off-Broadway premiere)	Barry Kleinbort, Director	S	
The Best of Enemies	George Street Playhouse	Sound Design	2012
(transfer)	Julianne Boyd, Director	O	
The Black Suits	Barrington Stage Company	Sound Design	2012
(world premiere)	John Simpkins, Director		
Doubt, A Parable	Berkshire Actors Theatre	Director	2012
_ *****, *************************		(Professional Debut)	
Lewitticisms/Gone	Williams College Dance Department	Sound Design/Composition	2012
	Janine Parker, Choreographer	& Projection Design	2012
The Sister Rosensweig	Capital Repertory Theatre	Sound Design	2012
1150 515001 10500555005	Michael Bush, Director	Sound Besign	2012
The Attic, The Pearls	WAM Theatre	Sound Design/Composition	2011
& Three Fine Girls	Kristen vanGinhoven, Director	Count Design/ Composition	2011
Eurydice Eurydice	Williams College Theatre	Sound Design/Composition	2011
	Jean-Bernard Bucky, Director	Count Design, Composition	2011
Cutowiar Danuts	,	Sound Design/Composition	2011
Superior Donuts	Capital Repertory Theatre	Sound Design/Composition	∠U11
	Mark Fleischer, Director		

Selected Credits continued

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The Best of Enemies (World Premiere)	Barrington Stage Company Julianne Boyd, Director	Sound Design & Projection Design	2011
Four Dogs and a Bone	Berkshire Actors Theatre	Sound Design	2011
(company premiere) Cactus Flower	Andrew Volkoff, Director Daryl Roth Production	Sound Design	2011
(off-Broadway)	Michael Bush, Director	G	
A Christmas Story	Capital Repertory Theatre Maggie Cahill, Director	Sound Design	2010
Jacques Brel is Alive and	Williams College Theatre	Sound Design	2010
Well and Living in Paris	David Eppel, Director	S	2010
Cactus Flower	Capital Repertory Theatre Michael Bush, Director	Sound Design	2010
The Crucible	Barrington Stage Company Julianne Boyd, Director	Sound Design	2010
Absurd Person Singular	Barrington Stage Company Jesse Berger, Director	Sound Design	2010
Pool Boy (world premiere)	Barrington Stage Company Daniella Topol, Director	Sound Design	2010
The Whipping Man	Barrington Stage Company	Sound Design/Composition	2010
(world premiere)	Christopher Innvar, Director	20.8., 33p 33p	
The Laramie Project:	Barrington Stage Company	Composer	2009
An Epilogue	Richard Parison, Director	-	
The Fantastiks	Barrington Stage Company Andrew Volkoff, Director	Sound Design	2009
Kennedy's Children	Williams College Theatre David Eppel, Director	Sound Design	2009
Lincoln: Upon the Altar	Lincoln Amphitheatre	Sound Design/Composition	2009-
Of Freedom (world premiere)	R. Scott Lank, Director		2010
A Streetcar Named Desire	Barrington Stage Company Julianne Boyd, Director	Sound Design	2009
Sleuth	Barrington Stage Company Jesse Berger, Director	Sound Design	2009
Underneath The Lintel	Barrington Stage Company Andrew Volkoff, Director	Sound Design	2009
This Wonderful Life	Barrington Stage Company Andrew Volkoff, Director	Sound Design	2008
To Kill A Mockinghird	Barrington Stage Company Julianne Boyd, Director	Sound Design/Composition	2008
Doubt: A Parable	Hope Summer Repertory Theatre James Daniels, Director	Sound Design	2008
The Flu Season	Present Theatre Project Jeffery Cranor, Director	Sound Design/Composition	2008
Under Construction	Williams College Dance Department Terry Creach, Choreographer	Composer/Performer	2008
Suicide in B Flat	Williams College Theatre Kevin O'Rouke, Director	Sound Design	2008

Selected Credits continued

REwind: A Cantata for Voice,	62 Center for Theatre and Dance	Sound Design	2007
Tape, and Testimony	Gerhard Marx, Director	(World Premiere)	
Showtune	Jenny Strom Productions	Sound Engineer	2003-
(off-Broadway)	Peter Fitzgerald, Designer		2004
Dirty Blonde	The Phoenix Theatre (Indianapolis)	Sound Design	2002
	Brian Fonseca, Director	C	
Hello Dolly	Warrick County Summer Musical	Sound Design	1999
	Suzanne Johnson, Director	_	
The Emperor's New Clothes	Hope Summer Repertory Theatre	Sound Design	1997
(TYA)	James Saba, Director	_	
Turn of the Screw	Hope Summer Repertory Theatre	Assistant Sound Design	1997
	Richard Ingraham, Sound Designer		
Annie	Hope Summer Repertory theatre	Sound Engineer	1997
	Richard Ingraham, Sound Designer		
Big River	Lincoln Amphitheatre	Assistant Sound Engineer	1996
	Elliot Wasserman, Director	_	
Young Abe Lincoln	Lincoln Amphitheatre	Assistant Sound Engineer	1996
	Elliot Wasserman, Director		

Sound Installations and Sound Art Works

Feld Entertainment		
Trolls: The Experience	New York City, NY USA	2018-2020
Nickelodeon's Slime City	Miami, FL USA	2019-2020
Monster Jam: Thunder Alley	Cedar Parks (multiple sites) USA	2019-2022
Push The Button sound art collection	ctive (w/ Vincent Olivieri and Davin Huston)	
Hell's Half Acre		2014
	Sound Walk Installation through downtown Ft. Worth	, TX
Draw	USITT Long Beach, CA	2012
City Park	Sound Walk, Long Beach, CA	2011
	Prague Quadrennial, Prague CZ	2011
Spaceship	USITT Charlotte, NC 2011	
The Night I Found Out I Was Add	opted new music duo (w/ Vincent Olivieri)	
Prague	Quadrennial, Prague CZ	2011
United	States Institute of Theatre Technology	
	Charlotte, NC	2011
	Kansas City, MO	2010
Jacob's	s Pillow Dance Festival	2011

Teaching/Education Experience

MIRA Advisory Committee Member, St. Petersburg College

Music Industry Recording Arts 2019-present

Guest Lecturer, DePaul University

Sound Design career paths.

May, 2021

Guest Lecturer, University of Evansville

Career in Sound Design, Large Format Sound System Design, Touring, Career Diversification March 2021

Guest Lecturer, Penn State University

Career in Sound Design, Large Format Sound System Design, Career Diversification March 2020

Visiting Professor in Sound Design, College Conservatory of Music,

University of Cincinnati, Spring Semester 2016

Professor for:

Sound Design 2 (Script analysis, ear training, advanced sound design)

Sound Design, Drama (advanced sound design, design techniques)

Graduate Seminar

Independent Study

Visiting Assistant Professor in Sound Design, Indiana University, Spring Semester 2015

Professor for:

Sound Design

Introduction to Personal Recording (Jacob's School of Music)

Independent Study in Sound Design

Guest Lecturer, Berkshire Community College, Fall 2011

"Discussing Sound Design Philosophy and Career Path"

Course: Fundamentals of Theatre Design

Drop in lecture about my career path as well as my sound design and artistic process. Discussed in detail the production *The Best of Enemies* (Barrington Stage Company, 2011) that the class had seen.

Independent Study Instructor, Williams College, Winter 2008

"Sound Design: Process & Theory", Williams College

Developed curriculum for one student to go through the process of designing a show in workshop form. Student was required to meet with a director, attend rehearsals, maintain a journal, and meet with me regularly to report on progress. Minimal content creation was required. Development of a full design concept and implementation plan was required.

Guest Lecturer, Williams College, Fall 2008

"How to Implement Sound and Sound Design for a New Production"

Course: Theatre 228: Self-Production

The class focused on the process of creating a new work. The lecture centered on basic sound concepts, financial realities of sound, and potential courses of action for chosen spaces.

Brad Berridge CV

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Teaching/Education Experience continued

Independent Study Instructor, Williams College, Winter 2007

"Sound Technology & Implementation"

Developed curriculum for one student to be introduced to sound technologies in the context of using them as artistic tools for sound design. "Real world" situations were created for student to implement sound systems based on artistic goals. Musicians were brought in for the student to plan and implement the delivery of sound.

Seminar Leader, Jacob's Pillow Dance Festival, 2005-2007

"Sound Technology Basics & Sound System Construction"

Led JPDF interns through the basics of sound equipment, signal flow, and sound system components and construction.

"Preparing your resume and cover letters for professional entertainment"

Led a seminar for JPDF intern program about building and presenting resumes and covers letters for professionals in the entertainment industry.

"Sound Design for Dance"

Developed curriculum for a long lecture on the basic philosophy of sound design. Demonstrated the differences between sound design for theatre and for dance.

Management Training

Feld Entertainment Leadership Academy

Charter Student-Danielle Neely, Director of Cooperate Training

Courses: Why Everyone is a Leader and How to Lead Your Best; A Guide to Conflict Resolution; 2018 Mitnick Security Awareness; Keep Your Top Talent; Interviewing Basics; Feedback for Great Results; Understanding Stress and Burnout; Leadership Sins; Finance for Non-Financial Managers; Coaching Employees to Manage Conflict; Mastering the Skills of Strategic Thinking; Mobile Device Security; Basic Concepts for Employees; Situation Leadership, IT Safety

Publications

Answer Box: Creating a Portable Sound Solution for Puppets and Animatronics

Stage Directions Magazine October 2019

Overheard At The AV Executive Conference by Krystle Murphy

Sound & Communications January 4, 2019. Quoted from panel discussion.

'Matilda' complaints reflect Kennedy Center's acoustic issues

Washington Post January 8, 2016. Peggy McGlone. Quoted expert on touring theatrical sound.

So Many Phones, So Many Actors

Stage Directions Magazine November, 2015

Review of QLab 3

Stage Directions Magazine December, 2013

"Sound Robots Live Among Us"

Stage Directions Magazine, February 2013

Feature article about mixing with digital sound consoles

"The Most Important Thing In The World"

Stage Direction Magazine, October 2012

Feature Article describing my process for designing sound for Cabaret theatre

Publications continued

"A Thorny Ring"

Stage Direction Magazine, July 2011

Article outlines solving the problem of a wireless telephone for the off-Broadway production of *Cactus Flower*.

"Dancing Around Design" (two part article)

TD&T Magazine, Fall 2010 (part one), Spring 2011 (part two)

Articles outline the process for designing sound for dance, including interviews with other designers and choreographers.

Featured artist in "Prague Quadrennial Wrap-up"

Lighting and Sound International

August/September 2011 by Steve Moles

Regular contributor to *Live Design* magazine's online blog, 2010-11 www.livedesignonline.com

Featured Interviews/Contributions/Public Service

Signal To Noise Podcast Featured Guest Episode 140

USITT Distinguished Achievement Award selection committee chair. 2021-Present

USITT/TSDCA Drafting Recommendations Commmitte-2019-2020

Facebook Live Seminar on New Drafting Recommendations for Student Sound Designer Connection Group-2020

Pat MacKay Scholarship for Diversity in Design selection committee (2019-present) LDI/TSDCA/USITT

Meyer Sound Facebook Live: Infocomm Trade Show Floor Interview about Jurassic Park Live June 13, 2019

WAM Theatre Associate Artist 2016-2019

Audio Alternatives (focus on tap dancer amplification techniques)

Stage Directions Magazine December 15, 2016

Point Source Audio Sounding Board: Customizing the EMBRACE mic for better concealment. Stage Directions Magazine May 8, 2019, January 16, 2019, November 28, 2018

"What Was Your Summer Festival Challenge?"

Live Design, October 1, 2006

"Burning Question: What Gear Are You Excited About?"

Live Design, March 1, 2006

Conferences & Panels

United States Institute of Theatre Technology 2024: Seattle, WA

The Greatest Sound System On Earth (presentation of Ringling Bros Barnum and Bailey Circus' spatialized sound system) Presenter

Distinguished Achievement Award Winner: Richard Bugg Session moderator

USITT 2023: St Louis, MO

Iron Chef: Sound Design Event Producer and Co-Host

Distinguished Achievement Award Winner: David Budries Session moderator

USITT 2020

What is a Sound Associate?, Panel Moderator (Virtual)

Large Format Sound System, Panel Chair

USITT 2019

Everything You Need to Know to Be an A2, Moderator

AVIXA Executive Conference 2019: AV Tech and Experiential Design panel member

USITT 2018

Work/Life Balance for a Free-Lance Design, Panel Chair

USITT 2017

Sound Art, A discussion of Sound Art and Artist, Panel Chair & Featured Artist

USITT 2015

Me Inc. The Business of Being an Artist Panel Chair

USITT 2013

Advanced Surround Sound Techniques, Panelist

USITT

Is Theatre Managing to Keep Up with Advances In Sound Design, Featured Panelist

Prague Quadrennial, Prague, CZ, 2011

Audio Applications for Mobile Devices, Featured Panelist

USITT, 2011

Sound Design for Dance, Panel Chair;

USITT, 2010

Attendee:

Prague Quadrennial, 2011

United States Institute of Theatre Technology Annual Conference, 2006-2019, 2022-present

Broadway Sound Master Class, 2008

Infocomm-2017-2019, 2021-present

NAMM-2019

ISE-Amsterdam 2020, Barcelona 2023, 2024

*Name to BizBash Top 500 People in the U.S. Events Industry (2020)

*Named to BizBash Top 1000 Event Professional (Entertainment & Music)-2019







References

Scott Dickerson Senior Director of Operations and Show Support, Feld Entertainment sdickerson@feldinc.com 941.721.1233

Julianne Boyd Artistic Director, Emeritus Barrington Stage Company julianneboyd@gmail.com 413.499.5446

Vincent Olivieri Sound Designer/Collaborator. Professor, University of California at Irvine vrojr.design@gmail.com 917.569.7905